## THE GAMES QUARTERLY EXPANSION released in 2006

Quantity

## **EXTRA PIECES**

12 new land tiles including 1 pig-herd tile and 1 spring tile.<sup>1</sup>

## COMMENTS

As advertised, the *GQ mini-expansion* does contain 'neverbefore seen tile configurations', with the exception of the tile with a river and two city segments, which was previously available in *The River*. Most of these 'new configurations' are trivial enough, such as the removal of a pennant or trade good, or a mirror-reversal of another tile. However, two of the tiles deserve more comment.

The spring tile is obviously intended as a replacement for those included in *The River* and *The River II*. One of the common criticisms of those two expansions is that they lead to larger farms, and part of the reason is the farm goes all the way around the spring - officially at least.<sup>2</sup> However, the spring tile included here has a road leading away from the spring, and so divides the farm.

No matter how many spring tiles you have you should still only use **one** to form a single river.<sup>3</sup>

It should be noted that the **ffff** tile at the top of the second column is *not* a pig-herd tile (see *The River II* for more details). I have been informed by John Sweeney that this has been confirmed by Jay Tummelson of Rio Grande games.<sup>4</sup>

The reason for this is that, unlike all the other expansions described here, the *GQ Expansion* is the product of Rio Grande Games. It my be possible to use the tile as if it were a pig-herd tile, but this would be a house rule, rather than an official rule.<sup>5</sup>

## FOOTNOTES & FAQ

<sup>1</sup> Thanks to Kevin Wood for the tile scans.

<sup>2</sup> **Question**: Does the spring tile end a farm? Or does the farm go right around the spring? **Answer**: Officially, the farm goes around the spring. So it is a connected farm.

This has been incorporated in to the **RGG** edition of *The Big Box*, which includes *The River* (the HiG edition does not) and states that "The field space on the lake and spring tiles wraps around those features."

<sup>3</sup> **Question**: When the two *River* sets are combined, should we make two rivers (using the two spring) or discard one spring and one lake and make just one river?

Answer: One spring and one lake are discarded.

<sup>4</sup> **Question**: Do you have an official ruling? I understand from Hans im Glück that these are your tiles rather than theirs, so I guess you are the final arbiter!

Answer: Yes, I am - and this is just a field - no special points for the pigs and cows in it - sorry.

<sup>5</sup> These comments are by Matthew Harper; the original *GQ expansion* contains no rules.



Tile

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