

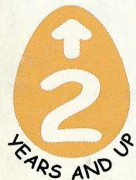
ANIMAL MATCHING

How to introduce the matching game:

- Start with three animals and their patterns. Group the patterns together face up.
- Show your child how to match one animal by comparing it to the patterns one by one.
- Give your child the other animals to match one by one. When your child can find the matches quickly, add more pairs to the game or vary the game by giving the patterns to match to the animals.
- When your child can match all the pairs individually, have your child mix all the tiles face up and then find all the pairs as fast as possible.
- When your child remembers all the matches by heart, you can use the set to play the memory game.

How to play the memory game:

- Make sure the players understand all the matches. Play a practice game with three pairs.
- Turn all the tiles face down, mix them around, and line them up in a 4 x 5 grid.
- Players take turns turning two tiles face up and then back face down.
- If the two face-up tiles match, the player takes them to keep, and turns another two tiles face up. The same player continues until the face-up tiles don't match.
- When there are no tiles left to turn up, the player with the most pairs wins.



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